I would like to present two sets of results in finite combinatorics motivated by problems in mathematical logic. The common theme is that the results produce sequences of numbers that grow very fast.

I will be discussing regressive functions on dimension 2. This topic is part of the branch of combinatorics known as Ramsey theory.

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Given a collection $V$ of \textit{vertices}, the \textit{complete graph} on $V$ consists of all the possible \textit{edges} between these vertices.
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Ramsey theory is concerned with substructures and partitions: You color each edge of the complete graph on $V$ and look for a subset $W$ of the set of vertices such that the complete subgraph on $W$ is monochromatic. Classical Ramsey theory fixes the number of colors in advance, and asks how large $V$ needs to be given the size of the desired set $W$. For example: Let’s use only two colors. Then $V$ needs to have size 6 to ensure that we can find a monochromatic triangle. In symbols, $r_3 = 6$. 
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This is usually presented in the following way:

In any party of six people, there are always three who know each other, or three who do not know one another.

Five does not suffice: Color the lines of a pentagon “dark” or “transparent” as below, and notice no monochromatic triangles appear.
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Five does not suffice: Color the lines of a pentagon “dark” or “transparent” as below, and notice no monochromatic triangles appear.
To see that six works, fix one of the vertices, call it $A$. There are five more vertices, $B$–$F$. Necessarily, three of the lines connecting $A$ to these vertices must have the same color.
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Now notice that no line between $B$, $C$, $E$ can be “dark”, or we obtain a monochromatic dark triangle. But then, if these three lines are light, we obtain a monochromatic light triangle.
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Similarly, using only two colors, $V$ needs to have size 18 to ensure that we can find $W \subseteq V$ of size 4, with all the edges among vertices in $W$ of the same color. In symbols, $r_4 = 18$.

The exact value of $r_5$ is not known. We know that $43 \leq r_5 \leq 49$.

On the other hand, although exact values are not known, we have a good understanding of the rate of growth of $r_n$, the $n^{th}$ Ramsey number, which turns out to be exponential in $n$:

$$2^{n/2} \leq r_n \leq 2^{2^n}.$$
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$$2^{n/2} \leq r_n \leq 2^{2n}.$$
The work I want to concentrate on studies a similar function $R_n$, but now we allow the number of colors to increase. To describe the numbers $R_n$, it is convenient to imagine the vertices in $V$ numbered $1, 2, \ldots, n$. I write $ij$ for the edge between vertices $i$ and $j$.

Now we use whole numbers as colors. The color of an edge $1i$ is always 0. The color of an edge $2i$ (with $2 < i$) can be 0 or 1. The color of an edge $3i$ (with $3 < i$) can be 0, 1, or 2. And so on. We call these colorings regressive.
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Now, instead of a mono-chromatic “polygon,” we look at \textbf{min-homogeneous} sets. (Homogeneous sets of more than two elements might not exist.)

Let $W \subset V$, say $W = \{i_1, i_2, \ldots, i_k\}$ where $i_1 < \cdots < i_k$. We say that $W$ is \textit{min-homogeneous} for a given regressive coloring if all edges $i_1i_2, i_1i_3, \ldots, i_1i_k$ receive the same color $c < i_1$; all the edges $i_2i_3, i_2i_4, \ldots, i_2i_k$ receive the same color $d < i_2$ (that may be different from $c$); and so on.

Let $R_n$ be the smallest number of vertices that $V$ needs to have to guarantee that for any regressive coloring there is $W \subset V$ of size $n$ and \textit{min-homogeneous}.
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Let $R_n$ be the smallest number of vertices that $V$ needs to have to guarantee that for any regressive coloring there is $W \subset V$ of size $n$ and min-homogeneous.
For example, $R_3 = 3$, because 12 and 13 always receive color 0, so 23 can receive any color, and $\{1, 2, 3\}$ is min-homogeneous.

Similarly, $R_4 = 5$ and we can always find a min-homogeneous set of the form $\{1, 2, a, b\}$ with $3 \leq a < b \leq 5$. 
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The numbers $R_n$ were originally studied by Kanamori and McAloon. Their result has two parts.

**Theorem (Kanamori-McAloon)**

For any $n \in \mathbb{N}$, $R_n$ exists.

To state the second part of their theorem, we need the notion of primitive recursive function.
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*For any $n \in \mathbb{N}$, $R_n$ exists.*

To state the second part of their theorem, we need the notion of primitive recursive function.
We define the primitive recursive functions by starting with the **basic** functions $f : \mathbb{N}^k \to \mathbb{N}$ consisting of constant functions, the successor function $S(n) = n + 1$, and projections $f(n_1, \ldots, n_k) = n_i$.

We close these functions under composition, and recursion: If $g : \mathbb{N}^k \to \mathbb{N}$ and $h : \mathbb{N}^{k+2} \to \mathbb{N}$ are primitive recursive, so is $f : \mathbb{N}^{k+1} \to \mathbb{N}$ given by

$$f(\vec{x}, y) = \begin{cases} g(\vec{x}) & \text{if } y = 0, \\ h(\vec{x}, n, f(\vec{x}, n)) & \text{if } y = n + 1. \end{cases}$$

To understand this definition, it is perhaps useful to see a few examples.
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To understand this definition, it is perhaps useful to see a few examples.
The following functions are primitive recursive:

1. $f(x, y) = x + y$. We can describe it in the format above noting that

$$f(x, y) = \begin{cases} 
  x & \text{if } y = 0, \\
  (x + n) + 1 & \text{if } y = n + 1.
\end{cases}$$

2. $f(x, y) = xy$.

3. $f(x, y) = x^y$.

4. $f(x, y) = x^{x^{x^{\cdots^x}}}$, where the tower has height $y$.

5. Etc.
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We can now state the second part of the Kanamori-McAloon result. Say that $f : \mathbb{N} \to \mathbb{N}$ grows faster than $g : \mathbb{N} \to \mathbb{N}$ or that $f$ eventually dominates $g$, iff $f(n) > g(n)$ for all but finitely many values of $n$.

**Theorem (Kanamori-McAloon)**

The function $f(n) = R_n$ grows faster than any primitive recursive function.

Their proof used tools of mathematical logic and did not produce any explicit bounds.

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Definition

Ackermann’s function $A : \mathbb{N} \times \mathbb{N} \rightarrow \mathbb{N}$ is defined “by double recursion” as follows:

- $A(0, m) = m + 1$.
- $A(n, 0) = A(n - 1, 1)$ for $n > 0$.
- $A(n, m) = A(n - 1, A(n, m - 1))$ for $n, m > 0$.

Let $A_n = A(n, \cdot)$. For example, $A_0(m) = m + 1$, $A_1(m) = m + 2$, $A_2(m) = 2m + 3$, $A_3$ grows like $2^m$, $A_4$ grows like a tower of two’s of length $m$, etc.
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Ackermann’s function is not primitive recursive. In fact, $A_n(n)$ grows faster than any primitive recursive function.

Ackermann’s original definition used three variables. The version given above was introduced by Rafael Robinson and Rózsa Péter, and has become the standard example of a computable function that is not primitive recursive.
Theorem

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Ackermann’s original definition used three variables. The version given above was introduced by Rafael Robinson and Rózsa Péter, and has become the standard example of a computable function that is not primitive recursive.
Let $g(n, m)$ be the least $l$ such that if $V = \{m, m + 1, \ldots, l\}$ then any regressive coloring of $V$ admits a min-homogeneous $W$ of size $n$. For example, $g(2, m) = m + 1$ and $g(3, m) = 2m + 1$. The $n^{th}$ regressive Ramsey number $R_n$ is $g(n, 1) = g(n - 1, 2)$. 
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Set $g^0(n, m) = m$ and $g^{k+1}(n, m) = g(n, g^k(n, m))$. We then have:

**Theorem**

$g(n + 1, m + 1) \geq g(n, g(n + 1, m) + 1)$. In particular, for $n \geq 2$ and $m \geq 1$, $g(n, m) \geq A_{n-1}(m - 1)$. 
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Theorem

1. For $m \geq 2$, $g(4, m) \leq 2^m(m + 2) - 2^{m-1} + 1$.

2. For all $n$ there is a constant $c_n$ such that $g(n, m) < A_{n-1}(c_n m)$ for all $m$.

Thus $g(n, \cdot)$ grows like $A_{n-1}$ and $g(\cdot, m)$ grows like Ackermann’s function.
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The proofs I have obtained are explicit, considerably improve the previously known bounds, and identify the right rate of growth of the numbers $R_n$. They provide us with a combinatorial proof of a result formerly obtained by non-constructive means. They also identify the first example of a naturally occurring function whose rate of growth is Ackermannian.

Similar problems can be studied in dimension 3 or larger, and many interesting questions related to the computation of explicit bounds remain.
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Goodstein’s function

Definition

The depth-1 base $b$ representation of $n \in \mathbb{N}$ is just the usual base $b$ representation of $n$:

$$n = b^{m_1}n_1 + \cdots + b^{m_k}n_k$$

where $m_1 > \cdots > m_k \geq 0$ and $1 \leq n_i < b$ for each $i$. The depth-$(m+1)$ representation is obtained by replacing each $m_i$ with their depth-$m$ base $b$ representation.
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For example, the depth-1 base 2 representation of 266 is $2^8 + 2^3 + 2^1$, its depth-2 base 2 representation is $2^{2^3} + 2^{2^1+1} + 2^1$ and so its depth-3 (or higher) base 2 representation is

\[ 266 = 2^{2^{2+1}} + 2^{2+1} + 2. \]

For any $n$ and $b$, as $m$ increases, the depth-$(m+1)$ base $b$ representations of $n$ eventually stabilize.

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The **Goodstein Sequence** beginning with \( n \), \((n)_k\), is defined by:

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(n)_1 = n \quad \text{and for } k \geq 1,
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For example, the sequence for \( n = 3 \) is 3, 3, 3, 2, 1, 0, 0, …

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Here are the first few values of \( G \):

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The ordinals are obtained by continuing the natural numbers into the *transfinite*. We have two operations:

- Given any ordinal \( \alpha \), one can add 1 to it to obtain its successor ordinal, \( \alpha + 1 \).
- Or we can look at a collection of ordinals without a maximum, and add its least upper bound to it. These are called limit ordinals.

It is customary to call \( \omega \) the first infinite ordinal. The first few ordinals are 0, 1, 2, ..., and then:

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Any ordinal $\alpha < \epsilon_0$ can be written in a unique way as $\alpha = \omega^\beta (\gamma + 1)$ where $\beta < \alpha$. Define for limit $\alpha < \epsilon_0$ an increasing sequence $d(\alpha, n)$ that converges to $\alpha$ by setting

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Peano Arithmetic PA is the formal theory that captures the intuitive notion of “finite mathematics.” If a result is not provable in PA, it must use infinite objects in an essential way.

**Theorem (Wainer)**

1. Each $f_\alpha$ is strictly increasing.
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